

# DAWSON DILL

*Multi-disciplinary designer with a passion for crafting elegant tools to communicate complex concepts with clarity and flair*

## EMAIL

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## PHONE

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## WEBSITE

dawsondill.com

## EXPERIENCE

### WALT DISNEY IMAGINEERING RESEARCH & DEVELOPMENT INC.

Senior R&D Imagineer • May 2017 - Present  
R&D Imagineer • Nov 2014 - May 2017  
Experience Designer Associate • May 2012 - Nov 2014  
Advanced Development Intern • July 2011 - May 2012

**Conceptual interface designer:** proprietary story authoring software, robotic animation interfaces, led design on show-control software UI/UX across Shanghai Disneyland

**Strategic messaging and content lead for all advanced development projects:** five-year plans & visioning, external presentations & branding, produces & directs annual R&D showcase to present emerging concepts to other Imagineers, key business partners, and Disney executive leadership

**Creative experience designer:** utilized skills in game development, storyboarding, and video production to produce & develop new attraction concepts for immersive storytelling

**Walt Disney Legacy Award recipient:** nominated by peers for demonstrating values behind the idea to “dream, create, and inspire”

### AD COLONY (JIRBO INC.)

Graphic Design Intern • July 2010 - July 2011

Designed and illustrated settings and characters for *Sovereign: Kingdoms* (mobile game)

Helped team conceive and craft stylish user interfaces for both web and mobile use

Animated and edited short marketing videos for Jirbo games and applications

### UCLA

E.D.A. Consultant • Dec 2009 - June 2011

Supported equipment & exhibition spaces for the Experimental Digital Arts Gallery at UCLA

Built and designed custom audio/visual solutions for graduate-level design installations

Filmed and live-streamed presentations & seminars focused on design & new media

## EDUCATION

### UNIVERSITY OF CALIFORNIA, LOS ANGELES

2007 - 2011

Majored in Design | Media Arts

Minored in Film, Television, & Digital Media

Graduated with Honors: Summa Cum Laude, Chancellor's Marshall

## SOFTWARE

### VISUAL DESIGN

Adobe Illustrator  
Adobe Photoshop  
Adobe InDesign  
Keynote

### AUDIO / VISUAL

Final Cut Pro  
Adobe Premiere  
Adobe After Effects  
Logic Pro

### INTERACTIVE

Processing/Arduino  
Unreal Engine  
HTML5/JQUERY/CSS3  
Unity

## + INTERESTS

Guitar  
Graphic Novels  
Board Games  
Painting  
Hiking with my dog